



**BENEDICT COLLEGE
STUDIO ART PROGRAM**

Communication & Arts Department

Studio Art Handbook

2021-2022

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ART DIRECTORY

Dr. Kimberly Stephens, Interim Dean
School of Arts and Sciences

Gina Moore, Chair, Professor of Art
Communication and Arts Department

Mr. Wendell Brown, Associate Professor, Studio Art
Dr. Jasmin Cyril, Professor, Art History
Mr. Joey Hilton, Assistant Professor, Studio Art
Ms. Alexandra Stasko, Studio Art
Mr. Patrick Burke, Studio Art, Adjunct

MISSION

The role of the Studio Art Program is to provide a basis of support for the Benedict College liberal arts curriculum by offering a broad base of study in concepts and principles, historical perspectives, techniques, and processes, understanding, and appreciation of the creation process. The mission of the art area makes a unique contribution to the broader mission of the College and academic community by addressing both the intellectual and aesthetic needs of its students, community, and state.

The Studio Art area provides the following services to the College. Foundations: Art Appreciation is offered in support of the General Education requirement for the College to support global and intercultural learning. Art courses are open to non-art majors as electives, used for enriching their Liberal Arts education. A minor in Studio Art is also an option requiring 15 hours in prescribed studio and art history courses.

ART 131 – Foundations: 2D Emphasis	(3 credits)
ART 132 – Foundations: 3D Emphasis	(3 credits)
ART 133 – Foundations: Digital Experience	(3 credits)
ART 130 – Foundations: art appreciation	(3 credits)
ART 138 – Art History Survey I	(3 credits)
<i>or</i>	
<u>ART 139 – Art History Survey II</u>	<u>(3 credits)</u>
Total SCH = 15	

The Benedict College Ponder Art Gallery provides continuous art exhibitions as educational experiences for students of art, for the Benedict College family, and surrounding communities. In addition, the Ponder Art Gallery hosts artists, who contribute to the Studio Art program by conducting lectures, leading student critiques, and engaging in classroom visitations and demonstrations. Works from the collection are loaned to campus offices. Beyond the campus, the art program has loaned works to several schools and libraries for specific events, including African American History and Culture Month and Women’s History Month. The art faculty and students often serve as consultants to campus publications and create many campus communication designs. Since aligning the service-learning requirement with the academic program, the art area has assisted the College in multiple publication designs, illustrations, and murals.

GOALS

The Studio Art area aims to nurture the development of instruction of the highest quality in the education of the artist and designer. The Studio Art Program aims to provide students with broad educational experiences that will help prepare them for career fields in art and design. In addition, the College anticipates students in the Studio Art Program will acquire knowledge and skills necessary for entrance into graduate programs. Graduates interested in becoming fine artists or obtaining careers in museums, galleries, community arts centers and non-profit arts organizations may find that the wide array of skills acquired through earning the BA in Studio Art make them very well suited for entry into these positions. Other students have interests in disciplines such as illustration, animation, graphic design and concept art for films, video games, books, and other media. Academic advisors along with guest artists support students in learning more about these career pathways

PROGRAM STUDENT LEARNING OUTCOMES

Through course study, individual research and practical experiences, each student will be able to:

- A. Develop visual sensitivity
 - Interpret the nonverbal language of art and design (*visual literacy*)
 - Identify art terminology and art theory (*principles of visual organization*)
 - Demonstrate media competencies in several two-and three-dimensional art/design disciplines (*proper relationship of materials, process, and execution*)
- B. Demonstrate technical skills and perceptual development
 - Formulate creative works of art in response to class assignments (*adhering to proposal specifications*)
 - Develop Aesthetic Perception (*analyzing through the senses*)
 - Develop technical skills (*craftsmanship and techniques*)
- C. Demonstrate workable connections between concept and media
 - Exhibit critical thinking skills and the ability to make intelligent and informed judgments regarding excellence in the arts
- D. Demonstrate familiarity with the works and intentions of major artists/designers and movements of the past and the present, both in the Western and non-Western worlds
 - Evaluate contemporary thinking about art and design, and assess quality in design projects and works of art
 - Identify major achievements in the history of art including the works and intentions of leading artists of the past and present

THE PROGRAM OF STUDY

Academic Advisement and Program Planning

For students majoring in Studio Art, five foundation courses are required the freshman year, before you take any other studio art courses. They are:

- ART 131 Foundations: 2D Emphasis (offered in the Fall Semester)
- ART 132 Foundations: 3D Emphasis (offered in the Spring Semester)
- ART 134 Foundations: Drawing Experience (offered in the Spring Semester)
- ART 133 Foundations: Digital Experience (offered in the Fall Semester)
- ART 130 Foundations: Art Appreciation (offered both Semesters)

Students need to pass all courses that have an “ART” prefix with a letter grade of “C” or above. In addition, all students are required to pass ENG 131, ENG 132, MATH 132 and MATH 134 with a grade of “C” or better. Full time status is at least 12 credits in each semester.

Prerequisites

All art courses scheduled in the program of study starting the second semester of the Freshman year have prerequisite requirements. Prerequisites are strictly enforced. Please refer to the College Catalog for details.

Service-Learning Requirement

Students in Art will complete their required service-learning hours (120) in the following art courses: ART 231, ART 236, ART 329, ART 331, ART 334, ART 430.

Minors

Students may select from four minors that are embedded in the Studio Art Program: 1) Applied Computing with a Mass Communication Track, 2) Education, 3) Marketing, or 4) Psychology. These minors may provide specific career pathways into the areas of art therapy, art education, freelance design, and/or social/multi-media. Under the guidance of an academic advisor, a student may pursue an Open Minor, selecting from the established minors offered across the College. Under the guidance of an academic advisor, students with a particular interest in a different career pathway may build an Interdisciplinary Minor by selecting 15 hours from courses offered in various academic programs.

Advisors

Each student is assigned an academic advisor who is a faculty member in the art unit. Your advisor is listed in the Tiger Portal.

REQUIRED PORTFOLIO REVIEWS**Freshman Portfolio Review**

All majors with freshman standing must participate in the Freshman Portfolio Review during the Spring Semester. With the Freshman Portfolio Review, the Art faculty assess the progress and commitment of each Art major based on the foundation experience and specific discipline emphasis. It also is an opportunity for students to evaluate themselves and their career goals. Addressing these issues during this stage in the program allows students to change majors without disrupting their four-year plan to obtain a degree from Benedict College.

Minimum Requirements for the Portfolio Include:

- Two Designs from ART 131 – Foundations: 2D Emphasis
- Two Drawings from ART 132 – Foundations: Drawing Experience
- Two Designs from ART 133 – Foundations: Digital Experience
- Two Works from ART 132 – Foundations: 3D Emphasis
- Final Exam (Critical Analysis) from ART 130 – Foundations: Art Appreciation
- Visual Journal

Sophomore Portfolio Review

All majors with sophomore standing must participate in the Sophomore Portfolio Review during the Spring Semester. With the Sophomore Portfolio Review, the Art area assesses the progress of the reinforced program learning outcomes and development of media competencies achieved during the academic year.

Minimum Requirements for the Portfolio Include:

- Two Drawings from ART 231 – Observational Drawing
- Two Drawings from ART 232 – Conceptual Drawing
- Two Designs from ART 236 – Visual Communication I
- Two Designs from ART 233 – Digital Design
- Two Sculptures from ART 230 – Sculptural Media/Processes
- Resume from HASS 221 – Professional Pathways Development
- Research Project from ART 138 or ART 239 Art History Survey I or II
- Visual Journal

Junior Portfolio Review

All majors with junior status must participate in the Junior Portfolio Review during the Spring Semester. With the Junior Portfolio Review, the Art area assesses the progress and commitment of Art majors and observes students' strengths and weaknesses, and improvements relating to the program's reinforcement of student learning outcomes.

Minimum Requirements for the Portfolio Include:

- Two Illustrations from ART 331 – Illustration Techniques & Media
- Two Paintings from ART 335 – Painting I
- Two Paintings from ART 336 – Painting II
- Two Works from an ART Elective Course
- Two Illustrations from ART 330 – Digital Illustration
- Visual Journal

Senior Capstone Project and Documentation

All students graduating from the Studio Art Program participate in a senior capstone project, which allows them to integrate many concepts and theories from their major course of study into a final project. In addition to the project, each student is required to submit a Project Documentation. The Project Document includes the project proposal, relevant key terms, working sketches, images of the progression of one work, images of all completed works, images of artistic influences (historical and contemporary), a bibliography, and specific statements about how they satisfied each program student learning outcome.

The senior capstone project requires students to integrate the principles, theories and methods learned in courses required throughout the major in an applied context. The year-long structure and content of the capstone experience is linked to the Art area's mission and learning objectives. This project begins in ART 417 – “Capstone Project I” and is completed in ART 418 – “Capstone Project II”. The proposal, body of work, and project documentation reveals the student's level of mastery of the Art program's student leaning outcomes. All Art faculty, together, evaluate the work through a formal critique process, using the Art Project Rubric and Document Rubric to assess the extent in which the student achieved the learning outcomes for the Studio Art major. The assessment involves a two-tiered process. It begins with a series of monthly reviews, followed by a final exhibition. Based on a mandated timeline, three reviews are scheduled each semester to monitor students' progress. Students are evaluated on their adherence to the project proposal and schedule. The third and final review determines the students' readiness for the Senior Capstone Exhibition. If students have not fulfilled their proposal, or if the work is weak or incomplete, students are not allowed to participate in the Senior Capstone Exhibition. They are advised to re-enroll in the course the following semester. (In some rare instances, students are granted incompletes.) With this policy in place, it reinforces the program's academic standards. Throughout the academic year, students have six reviews leading to the final defense presentation of artwork and documentation. Each review is recorded and documented. Students must be on time to set-up their work for each monthly review. In addition, a time sheet is submitted, documenting the number of hours spent on their work. Working sketches for new work are presented at each review. A project rubric is used for each review, including the final presentation. The rubric addresses form and content in a detailed manner. The document is reviewed and signed by the student, indicating that they understand the comments and questions posed by faculty during the review process. The final review is held in the Ponder Fine Arts Gallery and each student articulates how he or she has satisfied the program's student learning outcomes, as demonstrated in their body of work. Reviews are scheduled outside of regular class meetings, so both students and faculty are available to participate in each review.

STUDIO ART SCHOLARSHIPS

Freshman Award - Awarded each Fall Semester at the beginning of the semester to assist talented freshman art students who major in Art. One-half of the scholarship will be awarded each semester. It will be for one academic year, or two semesters, and is non-renewable. The student must maintain at least a minimum 3.0 GPA (on a 4.0 scale) and be a full-time student with a major in art. The scholarship will be canceled should the recipient change his or her major to another field or fails to meet the requirements described above. If you are interested in applying, please bring portfolio of your art with you when you arrive in August. It should include about ten pieces of work, neatly presented, demonstrating your ability with either two- or three-dimensional work, to include drawing skills, and color abilities. Any media may be included. In the case of three-dimensional work or pieces too difficult to present, digital images may be used.

Portfolio Application Requirements

- 1) Inventory sheet listing all work with titles, media, sizes, and dates.
- 2) Written Statement (one page typed, 8 1/2" x 11", single spaced)
- 3) Completed application form

NOTE: Application materials are to be submitted in a portfolio; no loose work accepted.

Upper Classman Award

Awarded each Spring Semester at the Annual Benedict College Student Art Competition/Exhibition. Art students must have a minimum Grade Point Average of 3.0.

Applications for this award must include the submission of a portfolio of artworks created during the past semester or academic year and a completed application form.

Portfolio Application Requirements

- 1) Inventory sheet listing all work with titles, media, sizes, and dates.
- 2) Written Statement (one page typed, 8 1/2" x 11", single spaced)
- 3) Completed application form
- 4) Grade Point Average of at least 3.0 on a 4-point scale

NOTE: Application materials are to be submitted in a portfolio; no loose work accepted.

Portfolio

The objective of the portfolio review is to offer scholarship awards to students who demonstrate, as evidenced in their portfolio, that their intentions and achievements are most compatible with the mission, standards, goals, and specializations of the Benedict College Studio Art area. Students are asked to enter 8-10 pieces of their best works. The Scholarship Review Committee expects these materials to be adequately documented and to be carefully and clearly presented. The portfolio introduces student work to the Scholarship Review Committee. We urge students to submit materials of high technical quality. Materials should be organized to show the work in a most favorable way. It is useful to consult with someone else - an art professor or art professional - to develop the strongest application possible. The Scholarship Review Committee is looking for students who demonstrate skill, personal direction, ambition, and commitment. Work should be well organized, with paper separating each piece. Number each work to relate back to the inventory list. Scholarship recipients are expected to assist the Art Area with recruitment activities, along with mentoring younger students and always setting a good example.

ANNUAL ART STUDENT EXHIBITION & COMPETITION

The Student Art Exhibition and Competition is held every Spring Semester in the Ponder Fine Arts Gallery. Awards are given for:

- Best in Show
- 1st Place
- 2nd Place
- 3rd Place
- Honorable Mention

ART SUPPLIES

Art and lab fees are included in the student's tuition bill. The art program provides art supplies for each course. Students are responsible for acquiring lost, stolen, and/or exhausted materials/supplies on their own.

ART FACILITIES

General Rules

- Mechanical tools and equipment should not be used without faculty supervision.
- Food and drink are not permitted in any studio classrooms.
- In accordance with College Policy no smoking is allowed in the building, even after hours.
- No headphones or earphones allowed in class.
- No cell phones or iPods allowed in class.
- All materials, projects or graded portfolios left in studios, lockers, hallways, or offices by students will be discarded at the end of the semester, unless special arrangements are made with faculty.

- FA 106 • Painting and Drawing
The painting facility is an open studio with easels, taborets, and drawing benches.

- FA 107 • Ceramics and Sculpture
There are areas for throwing and hand building, clay and glaze mixing, and a kiln firing. The sculpture area has the traditional working areas of plaster, clay, wood, and metal.

- FA 108 • 2-D Design

- FA 115 • Design and Illustration
This is the clean room for design and illustration courses, along for matting and mounting of 2-D work.

- FA 118 • Printmaking
Printmaking facilities are provided for lithography, intaglio, woodcuts and relief, and silk-screen.

- FA 119 • The Visual Arts Mac Lab
The lab has several iMacs, printers, a flatbed scanner, and Adobe software. This is not a lab for emailing, surfing or writing papers.

MAC LAB RULES

- No food or drink allowed in lab.
- The lab will be closed when classes are meeting in that room.
- The art area computer lab is for the use of art students only; it is not open to general university use.
- Priority usage of computers is given to students currently taking art courses which require computer graphics work.
- Students may not check their e-mail when classes are meeting in the lab.
- The computers are not to be used for typing or printing research papers.
- At the end of each semester, all work will be deleted from the shared file.
- No student operated printing: it will be taken care of by the course instructor.
- Log off after use.
- Wipe down workstation and turn off mouse and keyboard.

HEALTH AND SAFETY

- Follow all safety guidelines outlined by your instructor and posted in the classroom and on the syllabus.
- Dress appropriately for class.
- No eating or drinking in classrooms

Material Hazards

As is the case with many common products today, some art materials and processes may be hazardous. Many of the material hazards are relatively minor annoyances like allergies, eyestrain, and finger cuts, while other materials, if used improperly, can pose significant long-term damage to the kidney or liver, or to a fetus. Serious injury can result from sharp mechanical equipment. In each of your classes your professor will advise you of known hazards, on how to avoid them and on safe use of equipment, chemicals, or other materials. It is your responsibility to observe safety precautions and to research hazards on unusual materials or processes which you bring to the studio for your independent work or individual interests. So, for your own safety, the safety of others and long-term good health, listen carefully, ask questions, take thorough notes, and don't simply ignore advice.

Students who experience minor (non-emergency) cuts from xacto knives, etc., should take appropriate measures to cover the wound immediately (before leaving the studio). It is the responsibility of the individual to clean up his/her own minor blood spills. First Aid Kits with appropriate supplies for treating minor wounds are available in the studios. If emergency assistance is needed for more serious wounds or injury, call security @ 803.253.5400 and notify a faculty or staff member immediately!

STUDENT LOCKERS

A limited number of lockers are available for art majors in several art studios and in the entrance to the building (loading dock side), in FA 107 and 108, on a first come basis. Students must provide their own lock. Lockers must be vacated at the end of the academic year.

EXPECTATIONS

- Utilization of library resources
- An ability to work independently, to build up a body of work beyond that required for course work.
- Participation in field trips to area museums
- Participation in the activities of the art area (i.e., working in studios outside of class time, attending special lectures and workshops, and attending openings for exhibitions in our gallery, etc.).
- Participation Annual Art Student Exhibition and Competition

COMMUNICATION

As a Studio Art major, you are required to check your email daily. (Benedict College provides you with an email address at no charge.) If your email address changes please inform your advisor. General information for the Studio Arts program will be communicated through email or via CANVAS. Please check your email often.

Bulletin Board

The art area bulletin board is in the hallway near the Mac Lab (FA 119). Students are responsible for checking the bulletin board daily for information, notices, and forms.

HENERY PONDER FINE ARTS GALLERY

Mission Statement

Benedict College Fine Arts Gallery provides culturally diverse art exhibitions each year to provide a mirror of the world for our students and surrounding community. It is also a prime concern to broaden the visual experience of our audience by providing an assortment of types of exhibitions throughout each gallery season/year, and to provide supporting information to make each exhibition more accessible and enjoyable.

ART CAREER POSSIBILITIES

It is essential for anyone interested in an art career to do basic research into opportunities in the field. The beginning student needs to gain wide awareness of the possibilities. In this way one can develop an intelligent plan or sense of direction for preparations. Becoming established in an art career takes time and effort and there will not be opportunities that come looking for you. It will be necessary to actively prepare yourself and actively pursue a career: you will need professional and personal confidence.

It is important to remember that college study never intends to train people for specific jobs. This can be a confusing issue for beginning students, particularly in an art program. The college, through a liberal arts program, seeks to educate the whole person so that he or she can take a place in society as a fully productive and balanced individual. It is these qualities that future employers will value most and that will be most valuable for you in an employment search.

The ability to problem-solve, make decisions, and take an enlightened, leadership position in society might describe the goal of our program. In doing this the program also guides your development as a fully capable, creative fine artist/designer. The average person will change jobs seven or more times in a working career. The ability to respond to what will be ever increasing changes in career fields will be the most important survival skill you can gain, and one that the college experience can provide you with.

Art Education

Becoming an art educator is a way to combine a people-oriented vocation with an art avocation. If you enjoy working with young people, and have effective communication skills, this may be a career to look into. It can be a very rewarding occupation that can also enable you to continue your art making. Students with art education degrees, who have prepared themselves well, and who actively look for work, find employment in their field. It is important to be able to relocate when first searching for a job. People skills and communication skills (writing and speaking) are essential. Consider obtaining a teaching certificate through alternative certification or a MAT (Master of Arts in Teaching).

Fine Arts

Fine artists need to have exceptional dedication and personal energy to be successful as exhibiting artists. It is estimated that of the 2,000 or so students completing Master of Fine Art degrees every year, 20 or less become full time exhibiting artists. This says nothing of the 20,000 or so who complete undergraduate art degrees in the United States every year. The goal of pursuing fine artwork should be personally defined. It must be tied to personal development needs and most likely pursued as a dedicated avocation. Occupational rewards may or may not present themselves. It is most realistic to think of working as a fine artist in the context of being a member of an artist's community, and, on a larger level, the public community. Most fine artists will have a paying job outside of their studio work that allows them to do art.

For some students, undergraduate study serves as preparation for graduate school. Our program is designed to provide this preparation, and many of our students go on for advanced study. Despite the statistics mentioned above, it should also be mentioned that students from our program have gone on to become successful practicing artists, designers, and educators.

Crafts

The area of fine crafts includes ceramics/pottery, metals, fibers, and woodworking. A career in one of these fields requires several things: strong individual creativity, highly developed skill, determination and personal stamina, and, effective small business skills. With perseverance, many students in these areas go on to operate a successful business based on their craft. Remember that you will be an independent operator, and the success of your studio depends at all times on your own initiatives. Be prepared to endure uncertain and uneven levels of income, particularly in the beginning. You might look initially for a partner (sometimes a spouse) who can help sustain a fledgling operation. Many choose to apprentice with a successful craftsman as a way of "learning the ropes."

Graphic Design

This field includes any graphic design or artwork done for a client to solve a specific communication need. This includes graphic design, illustration, and photography. Most art students around the world do their major studies in one of these areas. A career in one of these fields can be an exciting and practical way to use creative visual skills. There are over 500,000 people working in applied art and related fields in the US. There is always a shortage of well-prepared, creative people in these fields, although about two people are trained every year for each opening. What this means is that if you are well rounded personally, and professionally well prepared, and if you search, there will always be opportunities for you. It is necessary, however, to be able to adapt yourself to the needs of the situations you find. Flexibility, secondary skills, and the ability in many cases to retrain, are key attributes for finding and maintaining a career.

Packaging Design

Involves 3-D sculptural skills and engineering/materials skills along with graphic design and illustration.

Studio Art

Gallery artist, commissions artist, studio craftsman, ceramics, metals-fibers-wood-glass, printmaking technician, museum artist-designer (for historical, science, industrial, natural museums), portrait artist, muralist, foundry-metals fabrication, film maker, corporate art consultant-buyer, art materials retailer, art museum or gallery assistant, illustrator or graphic artist.

Theater and Performing Arts

Set design, costume design, make up, illustration, graphic design, photography, video.

GENERAL LIST OF ART FIELDS AND OCCUPATIONS

Architecture

Architect, urban/environmental designer, interior architecture (designer), landscape architect, architectural model-maker, architectural photography, architectural drafting, architectural illustration, furnishings consultant, lighting design, display design, manufacturer's representative.

Art Education

Elementary, secondary, vocational, or technical school, college or university, adult education, community art centers, artist in residence, and museum education departments.

Art History

Teaching, museum work, art critic, art curator, fine art consultant, art appraiser, researcher, archaeology, anthropology, corporate art consultant-buyer, art or slide librarian, art business, publication design, educational design.

Art Therapy

Private, clinical, school, community, researcher, consultant.

Arts Administration

One of the most common career opportunities for art graduates. Many fine artists are administrators by day and artists by night and weekend. Team an art major, studio or art history, with a business or management major or minor as a starting point. Have strong people and organizational experience. Administrators work in schools, foundations, museums, galleries, government, private corporations, organizations, and public and private institutions.

Film Making, Video, Television

Camera operator, animation, title design, graphic design, illustration, photography, multimedia, art director, set design, directing, audio/visual design, costume design, promotions.

Graphic Design

Layout, typographer, calligrapher, paste-up, sign designer, advertising design, newspaper layout, art director, copywriter, photography director, film, television, multimedia, education, display designer.

Consider the following:

Agencies

freelance, small design agency, medium size design agency, large design agency, business/corporate In-House design, publications and publishers, television producers, film producers, photography agencies. Institutions: schools-museums-hospitals and medical clinics-public services-community organizations-nonprofit organizations-government, public relations departments anywhere.

Illustration

editorial, advertising, technical, medical, product, fashion, display, photographer, muralist, cartoonist, film, television, multimedia, animation, industrial, architectural, portrait, story board, courtroom, airbrush artist, electronic imaging and retouching, cartographer, calligrapher.

Industrial Design

product design of all manufactured goods. Requires excellent freehand drawing and 3-D sculptural skills, model making skills and computer modeling knowledge.

Model Making

Buildings: industrial products, legal cases, displays, proposals, interiors, theater, illustration, demonstration, museums, urban planning.

Museums and Galleries

installations, promotions, graphic design, illustration, manager reception, tours, education, acquisitions, matting and framing, restoration, art librarian.

PROGRAMS OF STUDY

PROGRAM OF STUDY IN STUDIO ART

MINOR: Applied Computing: Mass Communication Track

FRESHMAN YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
ENG 131	Analysis & Argumentation	3	ENG 132	Information, Literacy & Research	3
MATH 132	General College Math I	3	MATH 134	General College Math II	3
ART 130 #	Foundations: Art Appreciation	3	*ART 132	Foundations: 3D Emphasis	3
*ART 131	Foundations: 2D Emphasis	3	*ART 134	Foundations: Drawing Experience	3
*ART 135	Foundations: Digital Experience	3	*ART 138	Art History Survey I	3
HASS 111	The College Experience I	1		Health and Wellness	2
			HASS 112	The College Experience II	1
Total		16	Total		18

SOPHOMORE YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
BIO/CHEM/ESC/PHYS	Science Requirement	4	ENG 237	Oral Communication	3
HIST 130	Intro to Afr. American History	3	FS/SP/AR 233	Intermediate Foreign Language	3
*ART 139	Art History Survey II	3	MUS 130/THE 230	Music Appreciation or Theatre Appre	3
*ART 231	Observational Drawing	3	*ART 230	Sculptural Media/Processes	3
*ART 233	Digital Design	3	*ART 232	Conceptual Drawing	3
HASS 221	Prof. Pathways Development	2	*ART 236	Visual Communication I	3
Total		18	Total		18

JUNIOR YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
*ART 331	Illustration I	3	*ART 330	Digital Illustration	3
*ART 335	Painting I	3	*ART 336	Painting II	3
CSC 131 #	Intro to Computers	3	*ART 338	Afr. American Art History	3
MASS 233 #	Writing for New Media	3	CSC 239 #	Intro to Multi Media Computing	3
PHIL 233	Ethics & Moral Reasoning	3	MASS 330 #	Photography	3
Total		15	Total		15

SENIOR YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
*ART 417	Capstone Project I	1	*ART 418	Capstone Project II	1
*ART 439	Aesthetics & Criticism	3	*ART 432	Figure Painting	3
CSC 236/335 or 434	Bus Prog/File Org or Database Mgt	3	*ART 434	Business of Art	3
MASS 339 #	Data Driven Journalism	3	*ART	Art Elective	2
	Elective	3	*ART 440	Internship	3
Total		13	Total		12

Total SCH 128

SCH in Major* 64

*Major courses require a "C" or better.

"C" or better required.

PROGRAM OF STUDY IN STUDIO ART

MINOR: Education

FRESHMAN YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
ENG 131	Analysis & Argumentation	3	ENG 132	Information, Literacy & Research	3
MATH 132	General College Math I	3	MATH 134	General College Math II	3
ART 130 #	Foundations: Art Appreciation	3	*ART 132	Foundations:3D Emphasis	3
*ART 131	Foundations: 2D Emphasis	3	*ART 134	Foundations: Draw ing Experience	3
*ART 135	Foundations: Digital Experience	3	*ART 138	Art History Survey I	3
HASS 111	The College Experience I	1		Health and Wellness	2
			HASS 112	The College Experience II	1
Total		16	Total		18

SOPHOMORE YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
BIO/CHEM/ESC/PHY	Science Requirement	4	ENG 237	Oral Communication	3
HIST 130	Intro to Afr American History	3	MUS 130/THE 230	Music Appreciation or Theatre Appre	3
*ART 139	Art History Survey II	3	*ART 230	Sculptural Media/Processess	3
*ART 231	Observational Draw ing	3	*ART 232	Conceptual Draw ing	3
*ART 233	Digital Design	3	*ART 236	Visual Communication	3
HASS 221	Prof. Pathw ays Development	2	ED 130 #	Hist/Phil Foundations of Ed	3
Total		18	Total		18

JUNIOR YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
*ART 331	Illustration I	3	FS/SP/AR 233	Intermediate Foreign Language	3
*ART 335	Painting I	3	*ART 330	Digital Illustration	3
*ART	Art Elective	2	*ART 336	Painting II	3
EDU 230 #	Human Grow th & Dev.	3	*ART 338	Afr. American Art History	3
PHIL 233	Ethics & Moral Reasoning	3	EDSE 330 #	The Exceptional Child	3
Total		14	Total		15

SENIOR YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
*ART 417	Capstone Project I	1	*ART 418	Capstone Project II	1
*ART 431	Figure Draw ing & Anatomy	3	*ART 432	Figure Painting	3
*ART 439	Aesthetics & Criticism	3	*ART 434	Business of Art	3
*ART	Art Elective	3	EDU 337 #	Diversity Social Justice & 21st Cen	3
EDU 332 #	Educational Psychology	3		Elective	3
			*ART 440	Internship	3
Total		13	Total		16

Total SCH 128

SCH in Major* 69

*Major courses require a "C" or better.

"C" or better required.

PROGRAM OF STUDY IN STUDIO ART

MINOR: Marketing

FRESHMAN YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
ENG 131	Analysis & Argumentation	3	ENG 132	Information, Literacy & Research	3
MATH 132	General College Math I	3	MATH 134	General College Math II	3
ART 130 #	Foundations: Art Appreciation	3	*ART 132	Foundations:3D Emphasis	3
*ART 131	Foundations: 2D Emphasis	3	*ART 134	Foundations: Drawing Experience	3
*ART 135	Foundations: Digital Experience	3	*ART 138	Art History Survey I	3
HASS 111	The College Experience I	1		Health and Wellness	2
			HASS 112	The College Experience II	1
Total		16	Total		18

SOPHOMORE YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
BIO/CHEM/ESC/PHYS	Science Requirements	4	ENG 237	Oral Communication	3
*ART 139	Art History Survey II	3	HIST 130	Intro to Afr. American History	3
*ART 231	Observational Drawing	3	MUS 130/THE 230	Music Appreciation or Theatre Appre	3
*ART 233	Digital Design	3	*ART 230	Sculptural Media/Processess	3
BA 130 #	Intro to Business	3	*ART 232	Conceptual Drawing	3
HASS 221	Prof. Pathways Development	2	*ART 236	Visual Communication I	3
Total		18	Total		18

JUNIOR YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
PHIL 233	Ethics & Moral Reasoning	3	FS/SP/AR 233	Intermediate Foreign Language	3
*ART 331	Illustration I	3	*ART 330	Digital Illustration	3
*ART 335	Painting I	3	*ART 336	Painting II	3
MKT 330 #	Principles of Marketing	3	*ART 338	Afr. American Art History	3
			*ART	Art Elective	2
			MKT 337 #	Consumer Behavior	3
Total		12	Total		17

SENIOR YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
*ART 417	Capstone Project I	1	*ART 418	Capstone Project II	1
*ART 431	Figure Drawing & Anatomy	3	*ART 432	Figure Painting	3
*ART 439	Aesthetics & Criticism	3	*ART 434	Business of Art	3
*ART	Art Elective	3	MKT 432 #	Marketing Research	3
MKT 437 #	Marketing Management	3		Elective	3
			*ART 440	Internship	3
Total		13	Total		16

Total SCH 128

SCH in Major* 73

*Major courses require a "C" or better.

"C" or better is required.

PROGRAM OF STUDY IN STUDIO ART

MINOR: Psychology

FRESHMAN YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
ENG 131	Analysis & Argumentation	3	ENG 132	Information, Literacy & Research	3
MATH 132	General College Math I	3	MATH 134	General College Math II	3
ART 130 #	Foundations: Art Appreciation	3	*ART 132	Foundations:3D Emphasis	3
*ART 131	Foundations: 2D Emphasis	3	*ART 134	Foundations: Drawing Experience	3
*ART 135	Foundations: Digital Experience	3	*ART 138	Art History Survey I	3
HASS 111	The College Experience I	1	HASS 112	The College Experience II Health and Wellness	1 2
Total		16	Total		18

SOPHOMORE YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
BIO/CHEM/ESC/PHYS Science Requirement		4	MUS 130/THE 230	Music Appreciation or Theatre Appre	3
HIST 130	Intro to Afr American History	3	ENG 237	Oral Communication	3
PSY 230 #	Intro to Psychology	3	*ART 230	Sculptural Media/Processes	3
*ART 231	Observational Drawing	3	*ART 232	Conceptual Drawing	3
*ART 238	Art History Survey II	3	*ART 233	Digital Design	3
HASS 221	Prof Pathways Development	2	*ART 236	Visual Communication I	3
Total		18	Total		18

JUNIOR YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
PHIL 233	Ethics & Moral Reasoning	3	FS/SP/AR 233	Intermediate Foreign Language	3
*ART 331	Illustration I	3	PSY 330 #	Human Growth & Dev	3
*ART 335	Painting I	3	*ART 330	Digital Illustration	3
*ART	Art Elective	2	*ART 336	Painting II	3
PSY 331	Social Psychology	3	*ART 338	African American Art History	3
	Elective	3			
Total		17	Total		15

SENIOR YEAR

<i>First Semester</i>		<i>SCH</i>	<i>Second Semester</i>		<i>SCH</i>
*ART 417	Capstone Project I	1	*ART 418	Capstone Project II	1
*ART 431	Figure Drawing & Anatomy	3	*ART 432	Figure Painting	3
*ART 439	Aesthetics & Criticism	3	*ART 434	Business of Art	3
*ART	Art Elective	3	*ART 440	Internship	3
PSY 431 #	Abnormal Psychology	3	PSY 432	Cognitive Psychology	3
Total		13	Total		13

Total SCH 128

SCH in Major* 70

*Major courses require a "C" or better.

"C" or better required.

PROGRAM OF STUDY IN STUDIO ART

MINOR: Open or Interdisciplinary Studies

FRESHMAN YEAR

<i>First Semester</i>			<i>SCH</i>	<i>Second Semester</i>			<i>SCH</i>
ENG 131	Analysis & Argumentation	3		ENG 132	Information, Literacy & Research	3	
MATH 132	General College Math I	3		MATH 134	General College Math II	3	
ART 130 #	Foundations: Art Appreciation	3		*ART 132	Foundations:3D Emphasis	3	
*ART 131	Foundations: 2D Emphasis	3		*ART 134	Foundations: Draw ing Experience	3	
*ART 135	Foundations: Digital Experience	3		*ART 138	Art History Survey I	3	
HASS 111	The College Experience I	1		HASS 112	The College Experience II	1	
					Health and Wellness	2	
Total			16	Total			18

SOPHOMORE YEAR

<i>First Semester</i>			<i>SCH</i>	<i>Second Semester</i>			<i>SCH</i>
*ART 139	Art History Survey II	3		MUS 130/THE 230	Music Appre or Theatre Appre	3	
*ART 231	Observational Draw ing	3		*ART 230	Sculptural Media/Processess	3	
*ART 233	Digital Design	3		*ART 232	Conceptual Draw ing	3	
ENG 237	Oral Communication	3		*ART 236	Visual Communication I	3	
BIO/CHEM/ESC/PHY	Science Requirements	4		HIST 130	Intro to Afr. American History	3	
HASS 221	Prof. Pathw ays Development	2					
Total			18	Total			15

JUNIOR YEAR

<i>First Semester</i>			<i>SCH</i>	<i>Second Semester</i>			<i>SCH</i>
Minor Course #1		3		FS/SP/AR 233	Intermediate Foreign Language	3	
PHIL 233	Ethics & Moral Reasoning	3		Minor Course #3		3	
*ART 331	Illustration I	3		*ART 330	Digital Illustration	3	
*ART 335	Painting I	3		*ART 336	Painting II	3	
Minor Course #2		3		*ART 338	Afr. American Art History	3	
				*ART	Art Elective	2	
Total			15	Total			17

SENIOR YEAR

<i>First Semester</i>			<i>SCH</i>	<i>Second Semester</i>			<i>SCH</i>
*ART 417	Capstone Project I	1		*ART 418	Capstone Project II	1	
*ART 431	Figure Draw ing & Anatomy	3		*ART 432	Figure Painting	3	
*ART 439	Aesthetics & Criticism	3		*ART 434	Business of Art	3	
*ART	Art Elective	3		*ART 440	Internship	3	
Minor Course #4		3		Minor Course #5		3	
					Elective	3	
Total			13	Total			16

Total SCH 128

SCH in Major* 70

*Major courses require a "C" or better.

"C" or better required.